

Joy Fung



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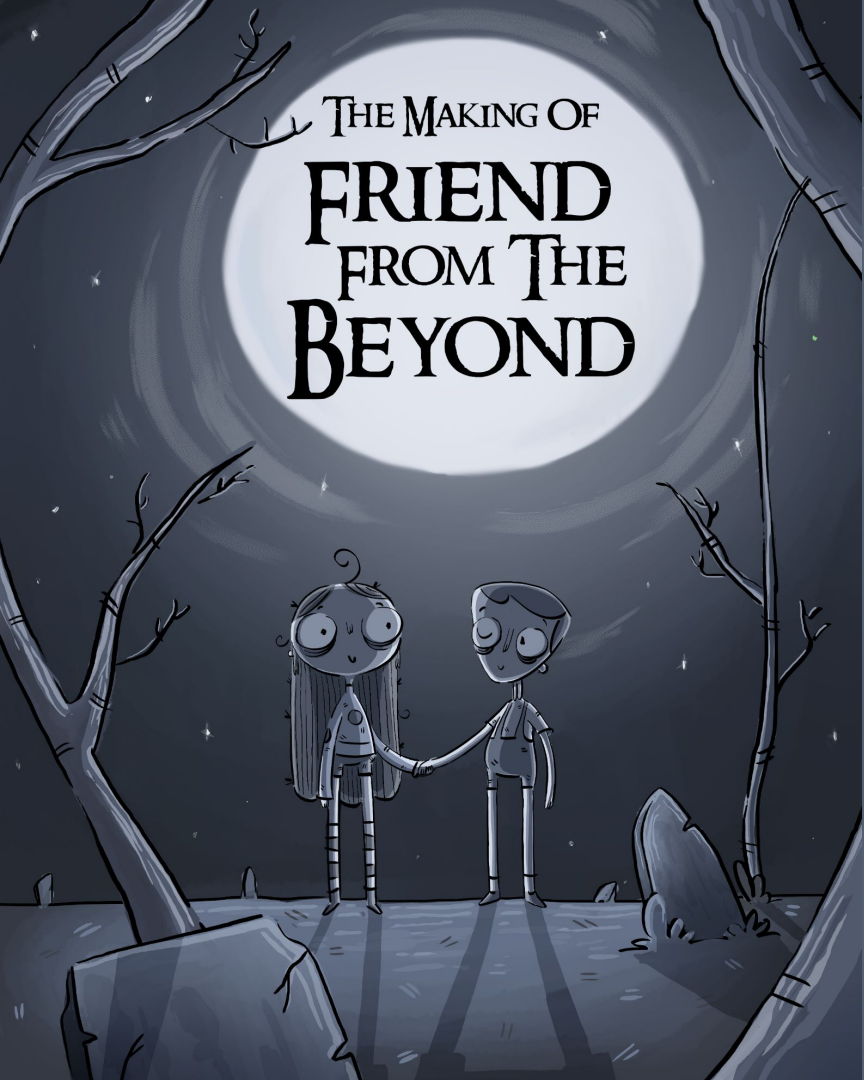
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THE MAKING OF FRIEND FROM THE BEYOND



Friends From The Beyond

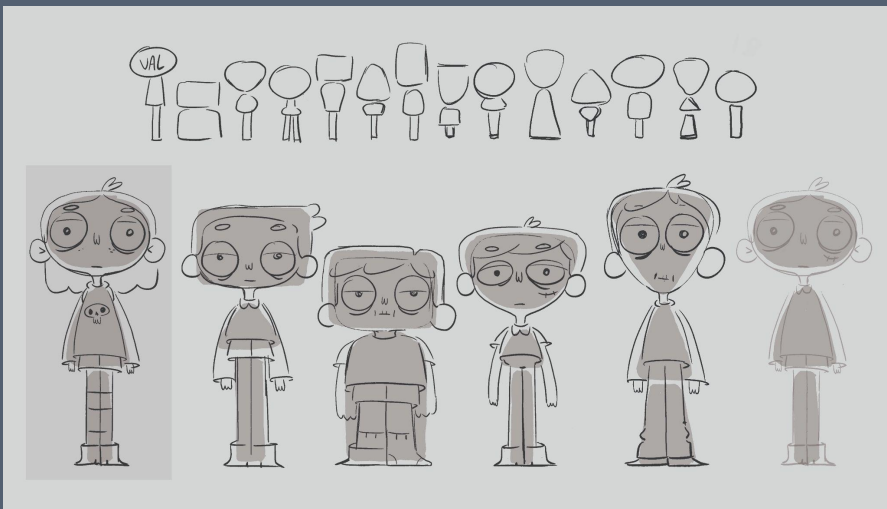
This is my final year project, and I am responsible for the visual development and 2D animation.

The film is about a girl who is celebrating her 13th birthday. To her disappointment, no one has arrived yet—except for a dead body that has been dropped off at her doorstep. She decides to bring him back to life and let him join her birthday party.

Friends From The Beyond

Character Design

Style study



Here are some rough character designs. I have started combining different shapes and trying to match my style with that of our art director.

Side character designs



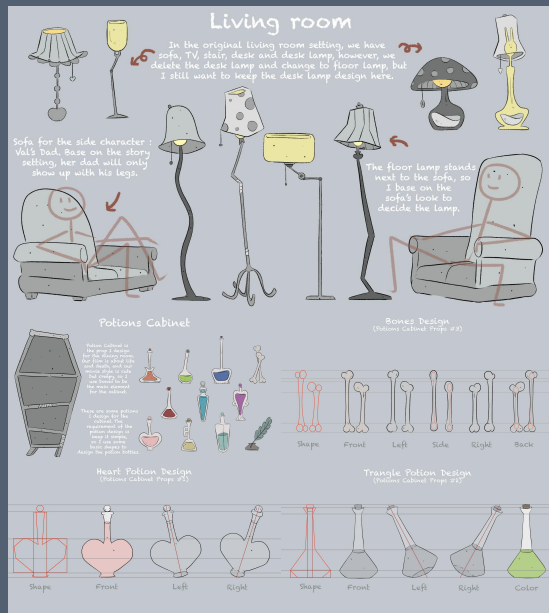
I need to present their personalities in a single drawing and allow our art director to choose and develop the character.

Friends From The Beyond

Layout concept design

Visual Development

Final layout



I started with some very rough concept drawings, shown on the left side. However, we changed art directors in the middle of the film, so the final layout and prop designs reflect a completely different art style.

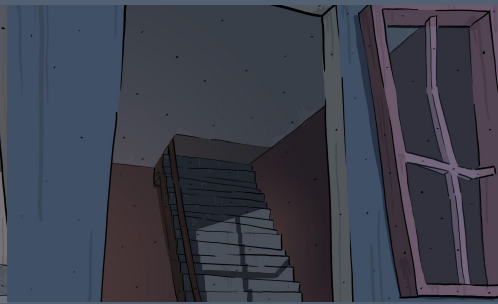
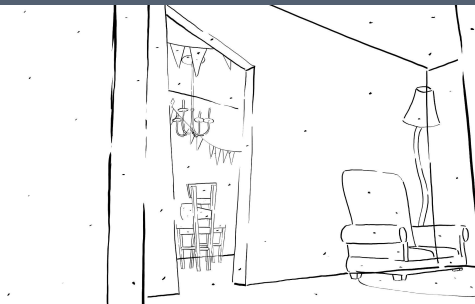


Friends From The Beyond

Layout

Layout 1: living room

From the selection of brush, color base, lighting and texture.



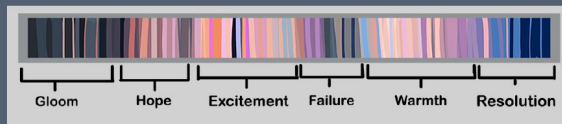
Layout 2: party room

Notes for the team and different point of view.

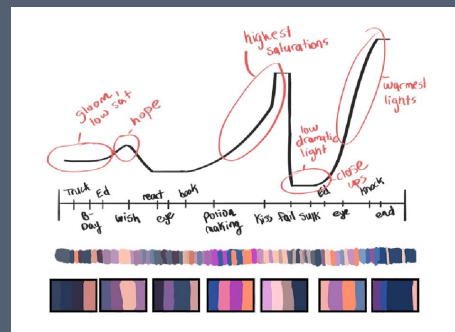


Friends From The Beyond

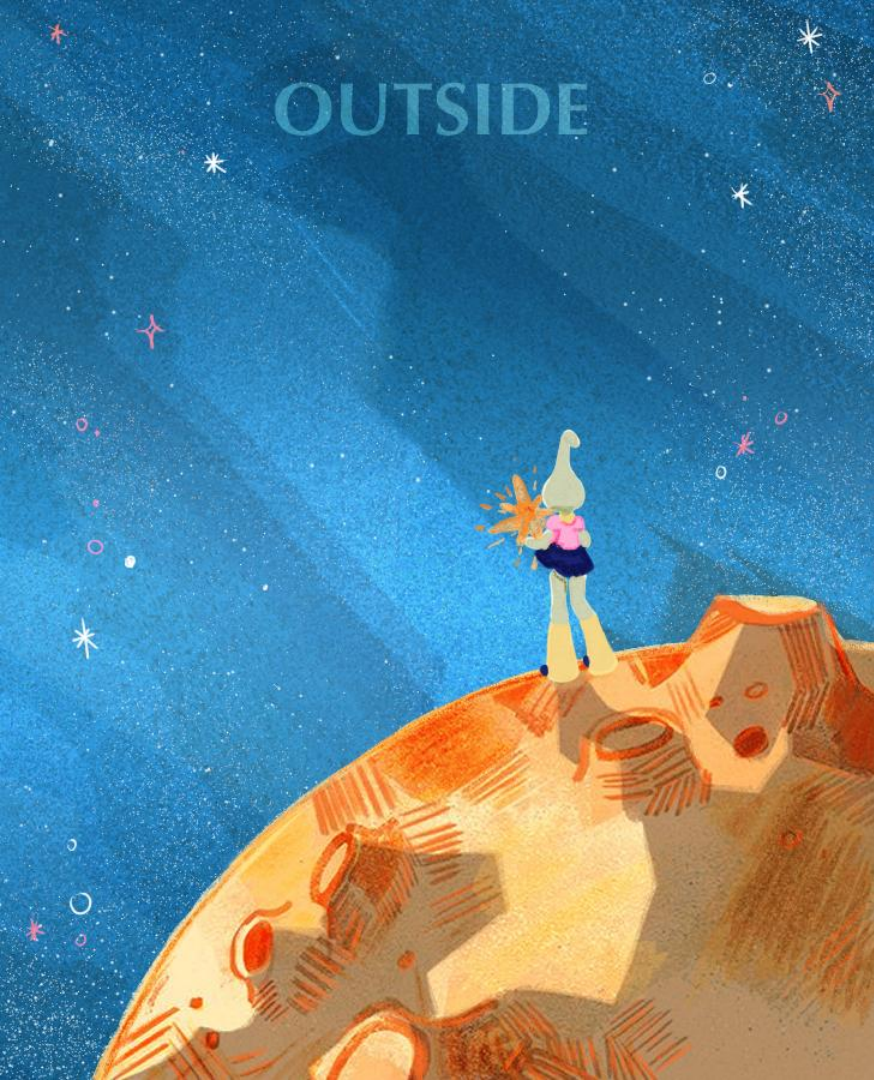
Color Key



The keys highlight the most important scenes of the film and specify the colors. They help us see how the colors connect from scene to scene.



When I approached the ending keys, I wanted to make the blue a bit more saturated than in the outdoor scene at the beginning. This symbolizes resolution and the idea that we are back where we started, but better for it.



OUTSIDE



OUTSIDE

This is an original film created by me, encompassing everything from character design and concept development to layout.

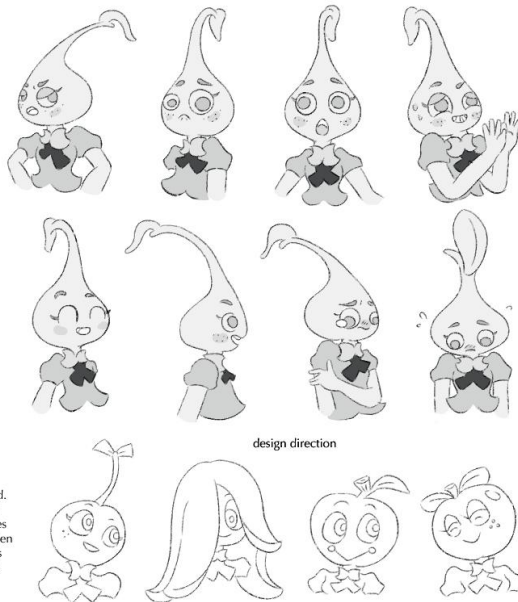
The animation is about a girl who transfers to a new planet and tries hard to blend in with her new schoolmates. This story resonates with my own experience as an international student.

“The theme of this film is Fear of Change.”



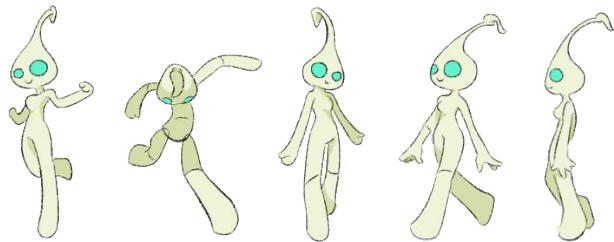
Lisa

Lisa is the main character of the film. Her most prominent features are her bright green skin and onion shape head. At first her design is a mediocriety high school girl with ponytail. Since she lives with aliens, I decided to give her an alien figure with human facial features. She's introverted and shy, and she dreams to blend in with new school.



facial expression

design direction



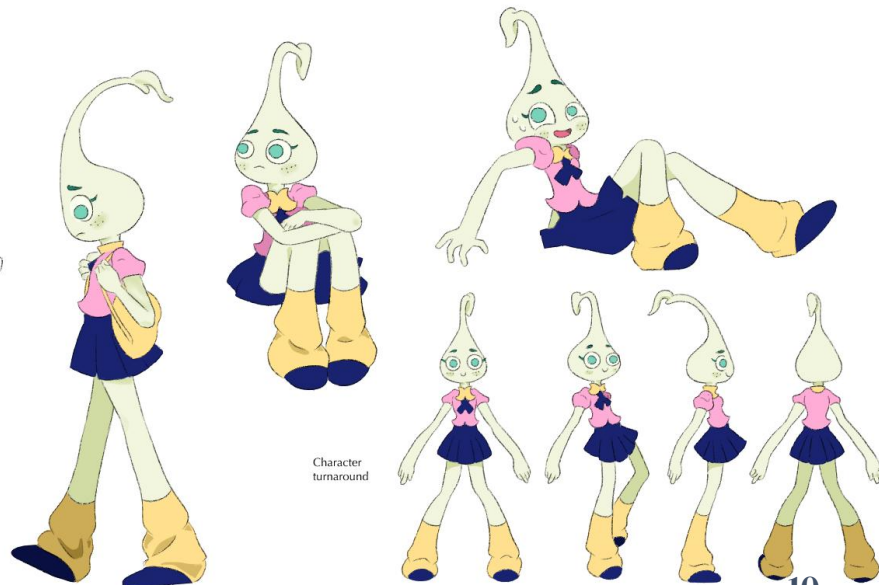
I use fruits as the inspiration to design all my characters, for Lisa, I used apple, cheery, banana, peach and onion to create Lisa. I think I like the banana and onion the most but my final decision is onion as I think the onion one present Lisa's personality the most.



OUTSIDE

Character design

I designed a total of five characters for this film. This is the main character, Lisa. I wanted her to look like an alien but with a human body shape, so I chose to use an onion as inspiration to develop this character.



Character turnaround

CHARACTER DESIGN | OUTSIDE

All alien character got inspiration from plants.



Alien facial features

Shape Study



Frans & other characters

Frans is the secondary character of the film. He has the contrast personality with Lisa. He is the most popular boy in school and becomes best friend with Lisa in the end of the film.

There are a lot of side character in the film, they are all different kinds of students and they becomes friends with Lisa in the film.



OUTSIDE

Character design

I created four side characters for this film, each inspired by different plants, as I wanted them to share some features with Lisa. For example, Frans is based on a dragon fruit, and the smallest one is inspired by glass.

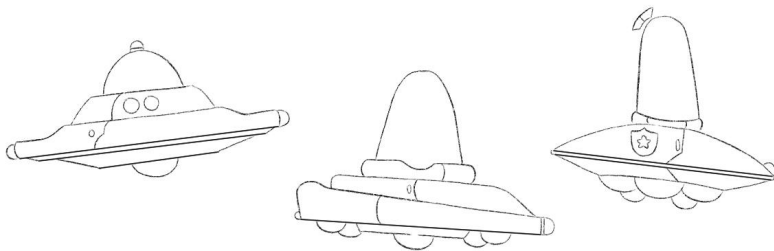
OUTSIDE

Prop design

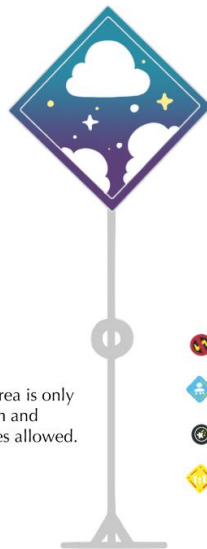
I started with some very rough sketches, but creating an entirely new alien world without references proved to be quite challenging. As a result, I spent more time than I had anticipated on the mood board. Here are some prop designs for the street scene in the film.

Most of my characters are slim and elongated, so when designing the props, I also aimed to make them reflect a similar style to my characters.

PROP DESIGN I OUTSIDE Vehicles

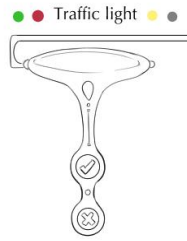
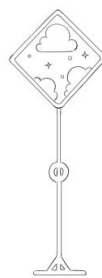
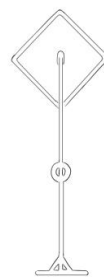
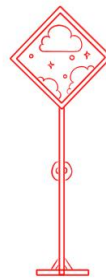


PROP DESIGN I OUTSIDE Traffic Signs

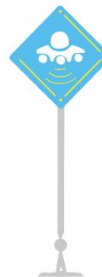


Sky Sign

This sky area is only for tourism and no vehicles allowed.

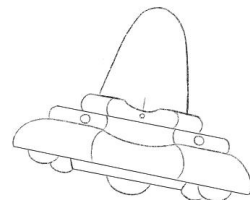
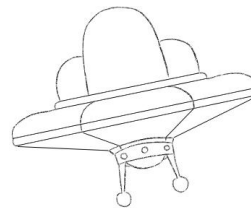
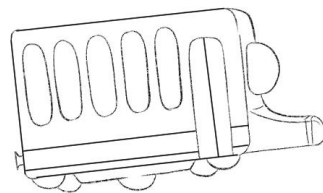


Turnaround



traffic sign design

- Thunder sign
"Here is danger area."
- Parking sign
"A parking area for spaceship."
- Meteor sign
"This is a warning sign for meteor rain"
- Residential area
"No driving allow from here."





IMMORTAL WORKAHOLIC



IMMORTAL WORKAHOLIC

This is a 2D mobile game from the Hong Kong-based game company Harmonic Scene. I am a 2D game animator and participated in character design, prop design, layout design, and 2D effect animation.

The game is a 2D card collection game with a theme centered on a workaholic man who, on his way to work, must defeat monsters and ghosts to arrive at his company on time.

Immortal Workaholic

Character Card / Poster Design



In the middle of the poster, there's a man in a suit who is the main character of the game. His name is "Sing Hack." He is a surprisingly unlucky man who faces many strange and unexpected obstacles. On his way to work, he needs to encounter thousands of ghosts.

極厄運職男 尋華麗之顛
逢千鬼萬怪 決戰混沌間

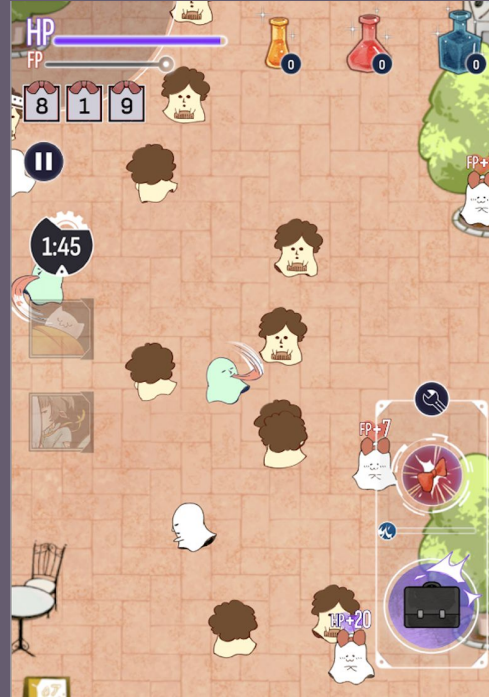


Immortal Workaholic

Layout Design

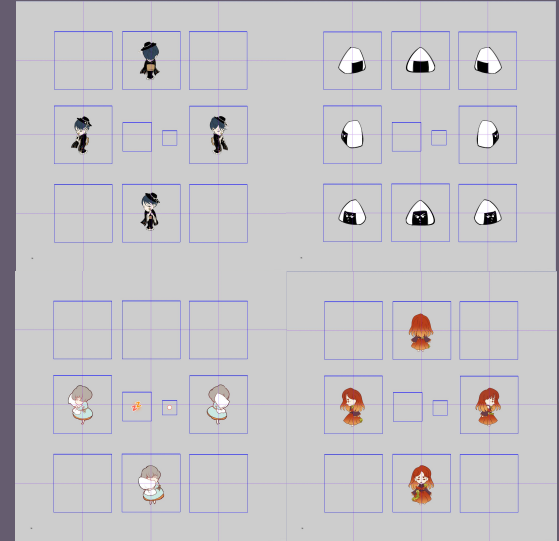


Living area (Start Scene)



Shopping street (Fight Scene)

Character action pose



The player manipulates “Sing Hack” to attack and avoid the ghosts or demons in each round or mission, and flexibly use “Items” and “Caring Ghost” to increase the protagonist’s ability for eliminate the ghosts or demons and passing the mission.



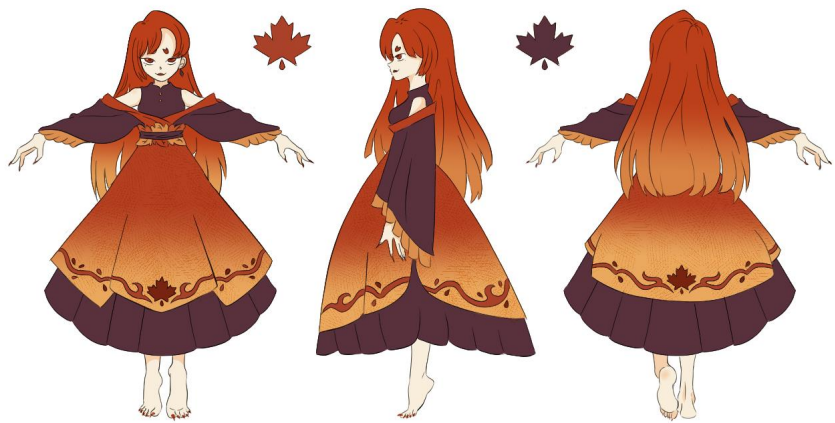


Momiji

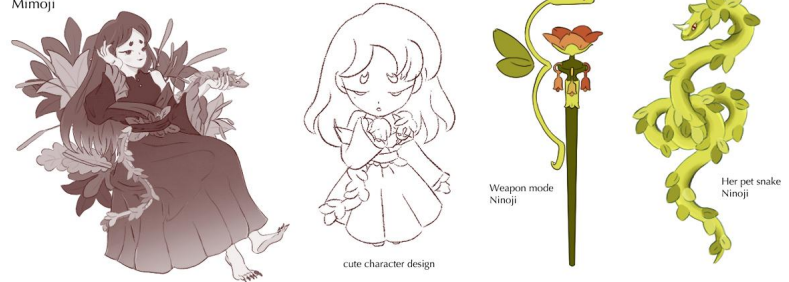
Increase FP by 30%(Even the FP defocot is less than 10%, it will be filled up for just full without additional deduction after the summoning)

Confirm

Character Design I Immortal Workaholic
Mimoji

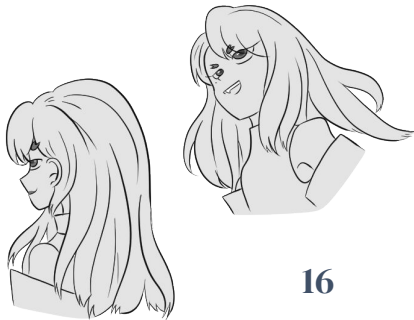


Character Design I Immortal Workaholic
Mimoji



Momiji is a female monster in Japanese folklore, known through the story titled *The Legend of Momiji*.

She is a descendant of the Ōtomo clan and was blessed with beauty and many talents by the Demon King of the Sixth Heaven. Despite this, she was later suspected of devising a plot to kill many people using a curse.





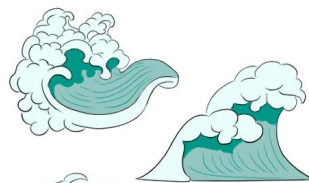
Character Design I Immortal Workaholic
Kappi



Character Design I Immortal Workaholic
Kappi



Weapon



River effect



cute character turnaround



Pattern



Kappi can become harmful if they are not respected as gods. They are known to favor cucumbers and love to engage in sumo wrestling. They are often accused of assaulting humans in water.

Kappi are said to be roughly humanoid in form and about the size of a child, inhabiting ponds and rivers. Clumsy on land, they are at home in the water and thrive during the warm months.





Confirm

Character Design I Immortal Workaholic
Kaonanun



Character Design I Immortal Workaholic
Kaonanun



Kaonanun

Based on a character from the film *Spirited Away*, she is shown to react to emotions and ingest other individuals to gain their personalities and physical traits.

As a monstrous, out-of-control being, No-Face exhibits all the negative traits of those she has consumed, becoming a brash, arrogant, loud, and selfish creature.

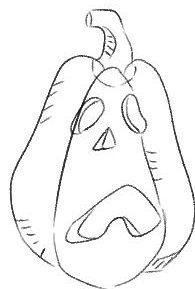




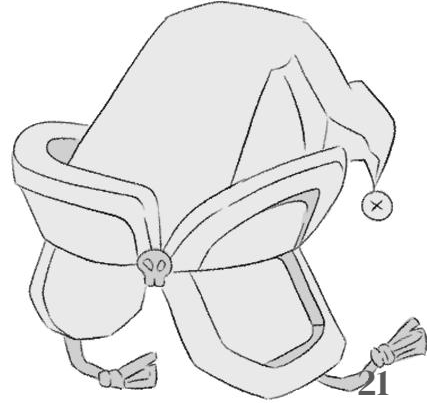
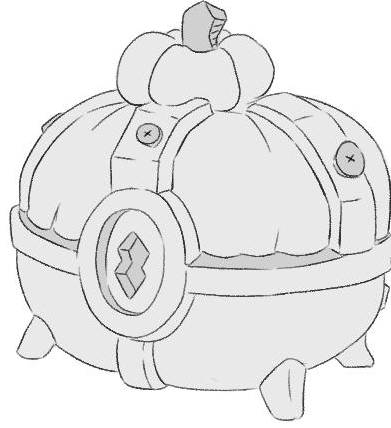
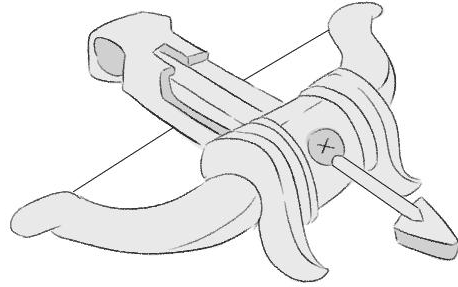
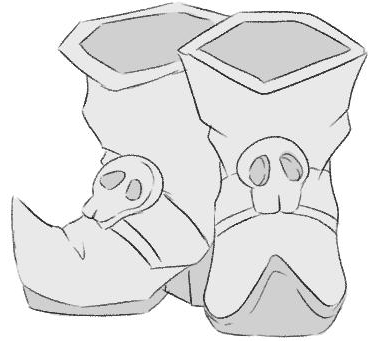
Auto Battles

Character Design for Tier 9 game Studio Interview
Art style from the mobile game *Auto Battles*.

Halloween Concept Art



Halloween Concept Art



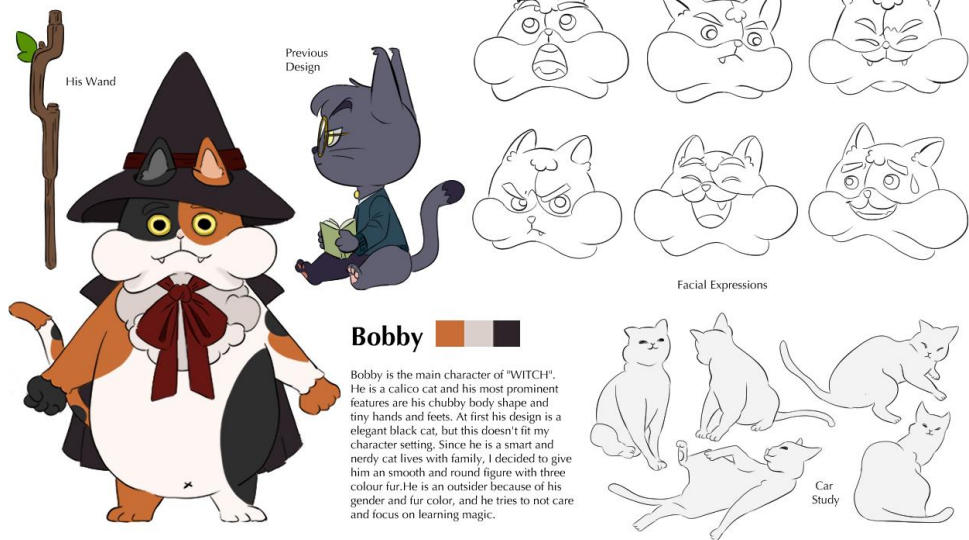


WITCH

Story concept:

A cat family with strong magical powers, they were born to support the witch. Long ago, the witch was betrayed by a calico cat, and as a result, calico cats were prohibited from becoming the witch's cats.

However, their only son, Bobby, was born as a calico cat with no magical power. He was bullied by other cats because of his fur color, but he still dreams of becoming the witch's cat.



MITCH

Character Design

Bobby was born as a calico cat with no magic, and he is not accepted by any witches, as calico cats are considered a taboo in the magical world. However, Bobby never gives up on his dream of becoming a witch's cat and continues to seek ways to learn magic.



MITCH

Character Design

The secondary character in this film is Nate, the mysterious butler of the cat family. Bobby's parents do not want him to attend magic school because he has no magical abilities, so they invite Nate to be the butler and take care of Bobby.

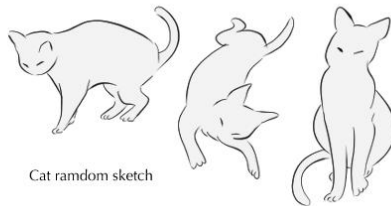
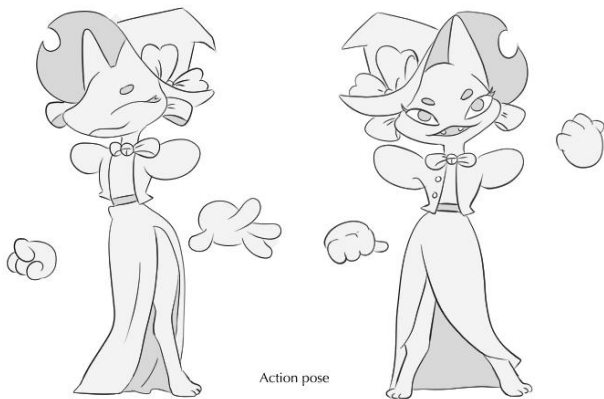
CHARACTER DESIGN I WITCH
Main Character Bobby



Nate & Other Character

Nate is the butler of the royal cat family. He is a blue cat and his job is to take care of Bobby. He is actually a famous wizard but disappeared for a long time and turns up in the cat family and becomes a butler. He is also Bobby's secret magic teacher.

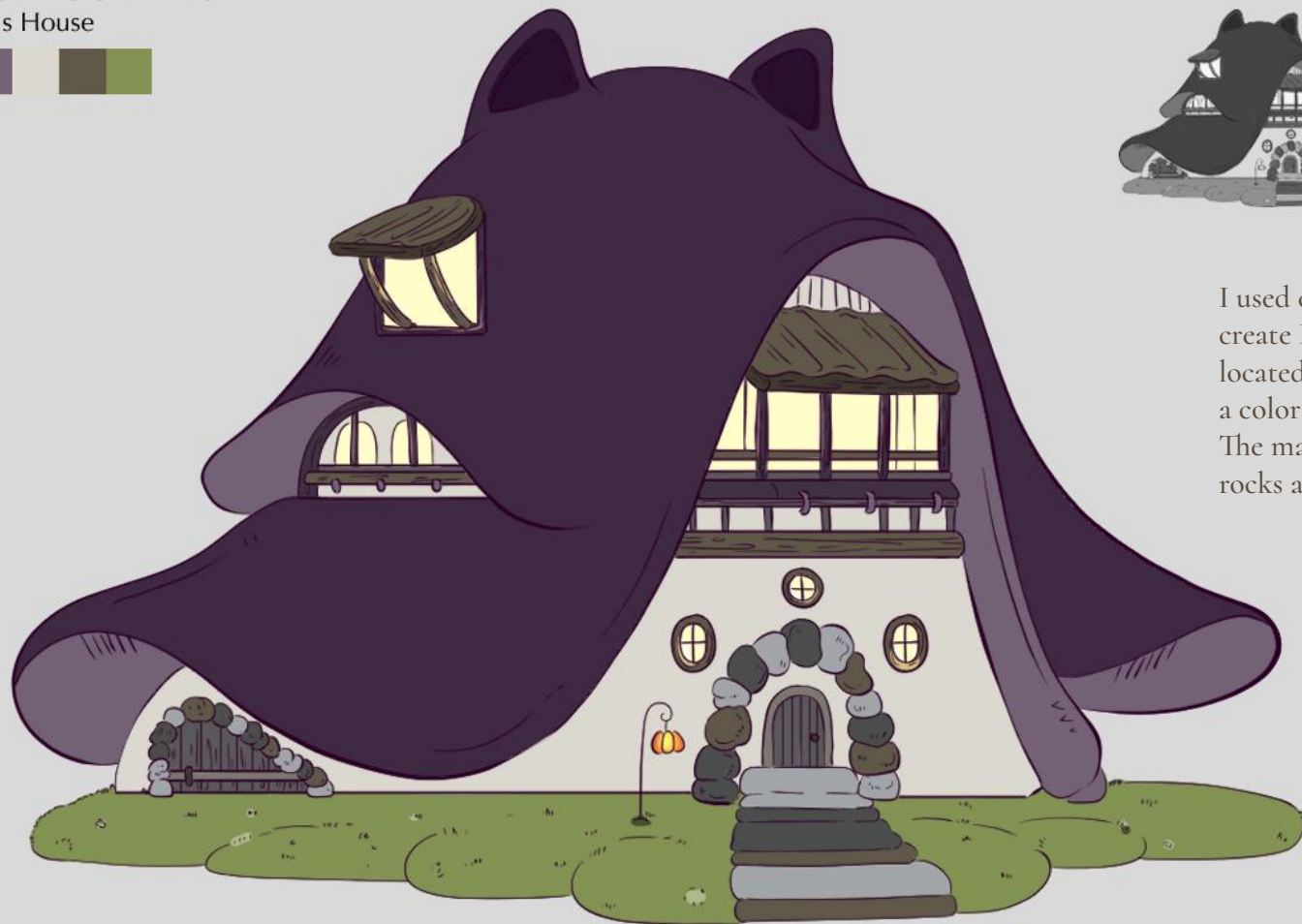
In this family, we have Lily, the mother who is addict to social media and always try to keep herself looks good. Bob, the father who obsessed with gym and always shows off his body.



Cat random sketch



LAYOUT DESIGN I MITCH
Bobby's House



I used cat and witch elements to create Bobby's house. The house is located in a mysterious forest, with a color scheme of purple and gray. The materials used are primarily rocks and wood.

I didn't want to make it too scary, so I chose to use light colors instead of dark tones. This approach makes the house look mysterious but not horrifying.

LAYOUT DESIGN I MITCH

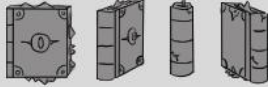
Bobby's House



Magic book



Turnaround



Bobby's room furnitures design



Bobby's room concept

The window and wall is made by woods and rocks, and for his room, I am still thinking should I keep the purple as the house was mostly set up by his mother, but it makes the room doesn't really connect to Bobby himself.

Prop design outside the house



Prop design:

Most furnitures in his room is purple because this is his mother's favourite colour. Bobby's room is arrange by his mum's taste but Bobby don't really care about it. Although he is born with no magic, he still has many magic related props, such as potion and magic book.



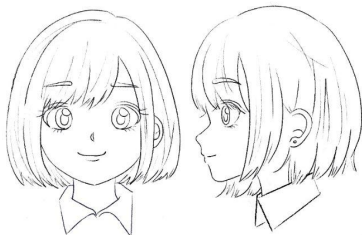
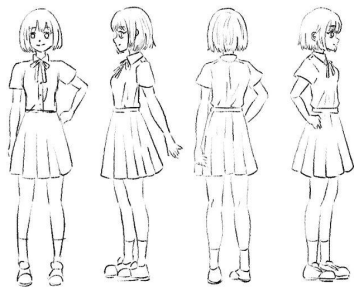
Others



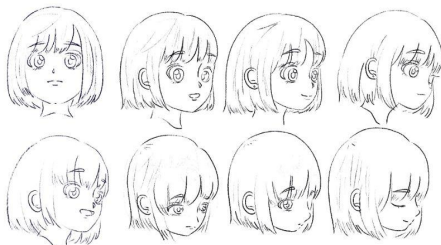
Shirley Yeung

Character Design

Shirley Yeung is a very quiet girl who always wants to make everyone happy. She is accustomed to ignoring her own feelings and dreams of becoming a popular girl and making many friends in high school.



林小羊 15歲 巨蟹座 7月13日



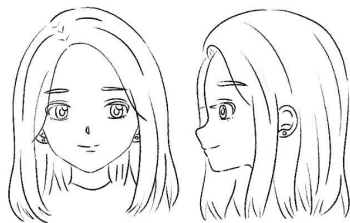
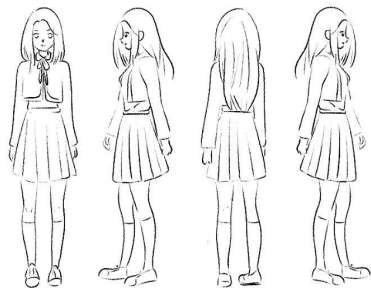
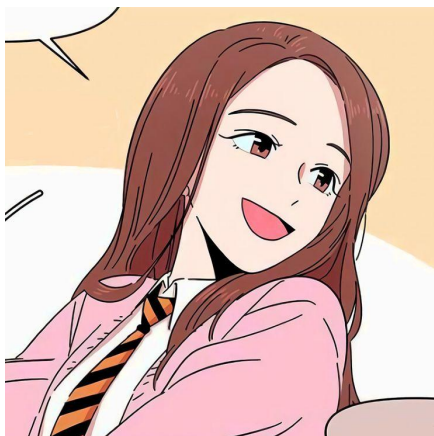
林小羊
H:156cm
W:40kg
BD:7.13巨蟹座



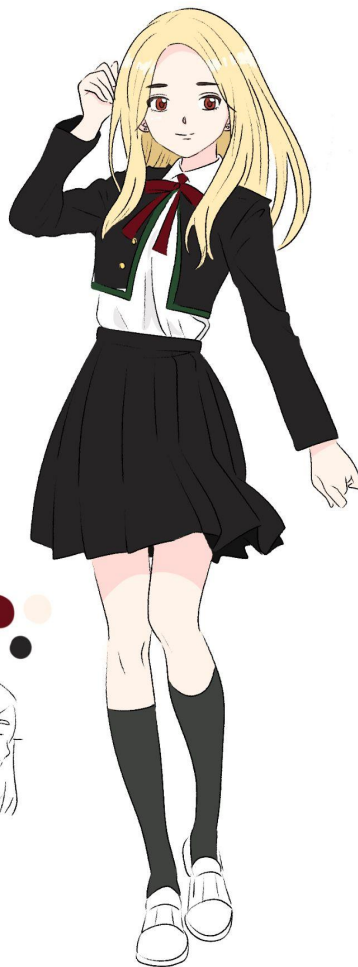
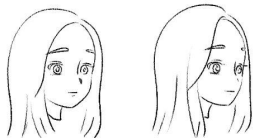
Anna

Character Design

Anna was born into a wealthy family and is a very arrogant and selfish girl. However, she considers Siu Yeung her only friend and feels jealous of others.



安娜 15歲 射手座 12月13日



安娜
H:167cm
W:45kg
BD:12.1射手座



SKIN



HAIR



EYES



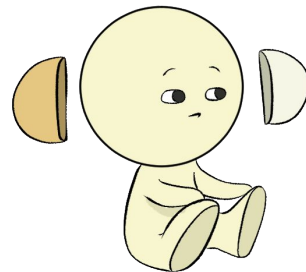
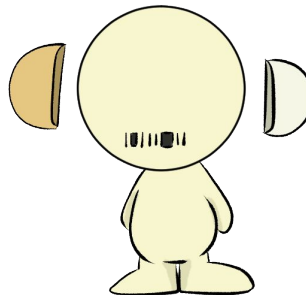
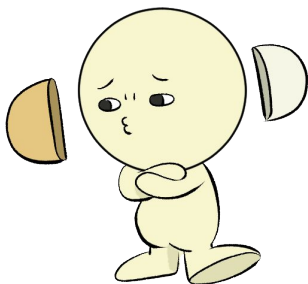
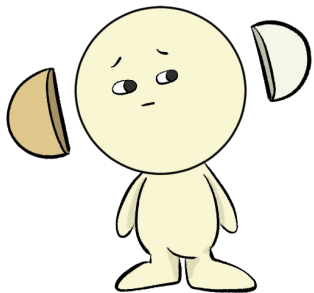
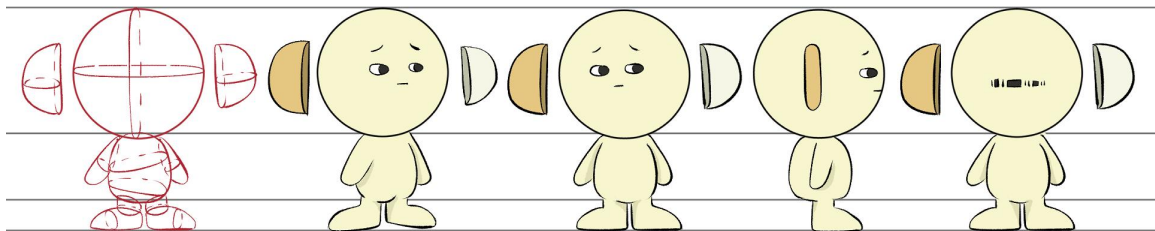
Others

Character Design

This is a one-minute short film about a girl who is sick and needs to take pills to feel better. Our main character, Pill, is a very brave creature who goes inside the stomach to fight the virus. By the end of the story, he completes his mission and exits with the waste.

Pill

JUST A MEDICINE FOR COLDS,
MAIN CHARACTER OF ANIMATION SHORT FILM "FEVER"



CHARACTER DESIGN I WITCH

Main Character Bobby



Previous
Design



Different facial features

Harley

Harley is the main character of "POP". She is the baddest girl in school and her most prominent features are her droopy eyes and purple beanie. At first her design is a more girly design, but this doesn't fit my character setting. Since she is the baddest in school who loves skateboard and hates gossip. I decided to give her a more boyish looks and give her pants instead of dresses. She is very popular in school but she don't care about the fame, she just wanna be who she wants.

Different Style

